Dungeon Fighter Online: Beginner Pack Serial Number



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About This Content

A special pack suited for novice adventurer of Dungeon Fighter Online(DFO)!

From Neo Premium Plus which grants you bonus Fatigue Points and Unique Weapon rental to Safe Expansion and Account Safe Creation Ticket, there are many benefits essential to beginner adventurers such as yourself!

Beginner pack is composed of the following contents.

Neo Premium Plus+ Contract (15 Days)

- Unique Weapon rental suited to your character's level
- Basic Fatigue Points 156 → 273
- Dungeon Clear EXP +10%
- Fatigue Express System
- Bonus Dungeon Clear Rewards
- No Stamina Penalty Upon Leaving the Dungeon
- Demon Invitation, Simona's Letter of Recommendation, etc. given for logging in every day

Account Vault Upgrade Kit - Account Bound

Upgrades the account safe to next level. (Allows you to share items between characters on your account.)

Silver Safe Upgrade Kit - Account Bound

Expands the Safe's slots from 8 -> 40

Life Token x 30 - Untradable

Consume a Life Token to resurrect yourself if you die in dungeons.

Remy's Touch x 150 - Account Bound

Recovers 30% HP and MP immediately.

DFO Beginner Title - Sealing

A title that helps you during the early levels will be given! Right click on the title icon in the inventory to equip it.



- STR/INT/VIT/SPI +20
- Attack Speed/Movement Speed/Casting Speed +2%
- HP/MP MAX +300
- Physical/Magical Critical Chance +2%

* Please Note:

- Package is account bound but some of the contents are untradable.
- Titles are tradable when they are sealed. (Cannot be traded once unsealed)
- Please refer to http://steamcommunity.com/sharedfiles/filedetails/?id=737850671 for information on how to redeem the package.

Title: Dungeon Fighter Online: Beginner Pack

Genre: Action, Free to Play, RPG

Developer: Neople Publisher: Neople

Release Date: 9 Aug, 2016

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Minimum:

OS: Microsoft Windows 7 32bit

Processor: Intel Core 2 Duo E7500

Memory: 2 GB RAM

Graphics: VRAM 512MB

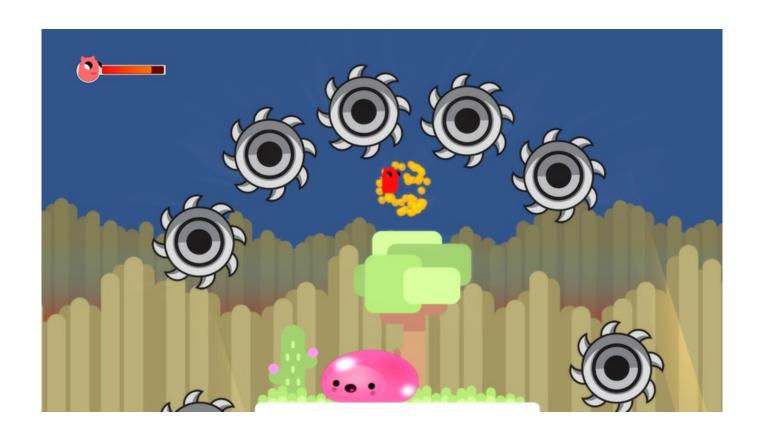
DirectX: Version 9.0

Storage: 18 GB available space

Additional Notes: HDD space: 18GB HDD space before installation, 10GB HDD space after installation / Browser: Microsoft

Internet Explorer 10

English







Its ok... I guess. Free software... Check. Good quality headphones or audio system... Check.

Swivel chair... Check.

Sit back and enjoy the show of this immersive 7 minutes mini opera.. Still the greatest free to play fighter of the decade.

Sure it may be buggy and need's alot of work

But I have not seen a greater fighting game with

such costumization as this.

And I still play it to this day...

I just get tired of Constantly disconnectinging ever few hours or the game telling me I'm hacking and then closing.

Now this review may sound cheesy because I'm supporting the game,

I really love fighting games but this game- it suffers and badly.

Most will tell you it's pay to win but it's not the case although it may sound true

The only thing that makes it pay to win is the huge gap between Currency Scrolls and Carat scrolls

Since some of the paid for scrolls will obviously be better then the ones you can get for ingame currency.

My point is the game still has a few kicking legs to stand on before it drops dead but although the community says those legs snapped when the company switched from OGP..

The game has plenty of\u2665\u

Ah the glory days when this game was still on OGP

Rumble Fighter Veteran!

But please I'm being sincere when I say "NIMONIX" please fix your game.. 50V10 Would knock a a skull backwards into my own goal while it laughs at me again.. I was excited when I first heard about this. I was a huge fan of the original Sierra AGI GoldRush from the 80's.

When I saw screenshots, I was surprised they looked unfinished and ordinary, but thought, well I'll give it a chance.

Well they weren't unfinished. They were the final images. This game is terrible. There is virtually no improvement from the original. The graphics are truly abysmal.

Remember the game Little Big Adventure(Twinsen's Adventure)? It was released in 1994, 6 years after Gold Rush. The games are nothing alike, however LBA had fantastic graphics for the time. Although, the backdrops had no lighting and were rather static, the characters were rendered in real time, as opposed to pre-rendered sprites.

This game, had it come out in 1994, 21 years ago, would have been lauded as equally good as LBA. This game has prerendered backgrounds, but I'm not sure what graphics package was used to make them. They have zero lighting, and the texture-mapping on objects appears to be flat and unrealistic. The characters and other animated parts are ALL pre-rendered sprites. It is almost impossible to believe that this game came out in 2015.

The trees look like they're straight from the default settings on a tree generator program, or some stock 3d library tree that's been duplicated throughout. There are so many 'curved' objects in which you can see the facets on the object. These are pre-rendered facets. Why? Haven't they heard of bump mapping, or normal mapping? Or, since it's pre-rendered why not just turn the detail up and leave the renderer on overnight?

There has been little artistic license taken to improve on the original screens. I am sure the artist(s) have put in at least a little effort into the graphics for this game, but surely at one point someone stepped back and realised how terrible it

looks. I really can't understand how, looking at the credits, a team of over 20 people never once thought "is this really an improvement over the original game?"

The game itself is rather buggy, and counter-intuitive. The voice acting is robotic and stale. I don't have anything nice to say about this game.

If you're after some nostalgic Sierra adventures, take a look at some of the games made with AGS, such as Heroine's Quest or the AGDI Kings Quest remakes.. 2 hours of mindless staring into rolling numbers. Can't imagne to "play" this game without auto-clicker.

buggy..can't start playing without clicking reset and restarting the game, and later cash tends to dissapear if you score more than 10x 9.

 $5\10$ at best.. This game well I call myself a master scammer if my buddy's are on it's all about gaining trust then telling them hey let me *pimp* steal stuff from your world Wait did I say steal I mean give better items; P < 3

Although the reviews are divided on this game I give this game a positive review.

It is a topdown shooter in which you as a seal team 12 member have to stop GOD. The levels are linear and the enemies definitely not the most difficult I've ever seen in a game. However everything works and no bugs make it a nice little game to shoot a bit around in. The story, as seen by the name of your main enemy;), is not to be taken too seriously with its over the top writing but is at least coherent.

Don't expect to play it for many hours but in the end for the \u20ac0,98 that I picked this up it is well worth its money.. simply amazing. It's like Super Hexagon but with a 3D perspective! Good times!. I can't recommend this game. It consists of repeatedly tearing down buildings because you can't make resource connections and you can't get workers to cross the street to go to work.. This game is a waste of money even though it had one derpy character that looked funny the rest is terrible. The first game was good but needed a bit more development to fully realize it's potential. This game was heading in the same direction but again, it needs more work before it can be called a completed game. Sad.

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